## Data Mining and Knowledge Discovery Practice notes: Decision trees



- Prof. Nada Lavrač:
- Data mining overview
- Advanced topics
- Dr. Petra Kralj Novak
- Data mining basis



## Decision tree induction

Given

- Attribute-value data with nominal target variable

Induce

- A decision tree and estimate its performance on new data

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## Decision tree induction (ID3)

Given:
Attribute-value data with nominal target variable
Divide the data into training set ( S ) and test set ( T )
Induce a decision tree on training set S :

1. Compute the entropy $\mathrm{E}(\mathrm{S})$ of the set S
2. $\mathrm{IF} \mathrm{E}(\mathrm{S})=0$
3. $\operatorname{IF} \mathrm{E}(\mathrm{S})>0$
4. Compute the information gain of each attribute Gain(S, A)
5. The attribute A with the highest information gain becomes the root
6. Divide the set S into subsets $\mathrm{S}_{\mathrm{i}}$ according to the values of A

Repeat steps 1-7 on each S
Test the model on the test set T

## Data Mining and Knowledge Discovery Practice notes: Decision trees

| Training and test set |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
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## Test set

| Person | Age | Prescription | Astigmatic | Tear_Rate | Lenses |
| :---: | :---: | :---: | :---: | :---: | :---: |
| P3 | young | hypermetrope | no | normal | YES |
| P9 | pre-presbyopic | myope | no | normal | YES |
| P12 | pre-presbyopic | hypermetrope | no | reduced | NO |
| P13 | pre-presbyopic | myope | yes | normal | YES |
| P15 | pre-presbopec | hypermetrope | yes | normal | NO |
| P16 | pre-prebbyopic | hypermetrope | yes | reduced | NO |
| P23 | presbyopic | hypermetrope | yes | normal | NO |

Put these data away and do not look at them in the training phase!

| Training set |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
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| ${ }_{\text {P2 }}$ |  | mee | no | ${ }_{\text {reated }}^{\text {reated }}$ | No |
| ${ }_{\text {P6 }}{ }_{\text {P6 }}^{6}$ | jous | mopee |  | come | $\underset{\substack{\text { ves } \\ \text { No }}}{\text { Nose }}$ |
| ${ }_{\substack{\text { Pr }}}^{\substack{\text { Pr } \\ p}}$ | Young |  |  | comal | (es |
| ${ }_{\substack{\text { P10 } \\ \text { P1, } \\ \text { P14 }}}$ | comel | mmope | $\begin{gathered} \text { nom } \\ \substack{0.0} \\ \end{gathered}$ |  | ¢ |
| ${ }_{\substack{\text { P17 } \\ \text { P18 } \\ \text { P18 }}}^{\text {a }}$ | coin | mome | $\begin{gathered} \text { ses } \\ \text { nos } \\ \text { no } \end{gathered}$ | coil | No No No |
| $\xrightarrow[\substack { \text { P1, } \\ \begin{subarray}{c}{\text { P10 }{ \text { P1, } \\ \begin{subarray} { c } { \text { P10 } } } \\{\text { P21 }}\end{subarray}]{ }$ |  | minemero |  | coimed | (ins |
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| maxe |  |  |  |  |  |

## Decision tree induction (ID3)

Given:
Attribute-value data with nominal target variable
Divide the data into training set (S) and test set (T)
Induce a decision tree on training set S :

1. Compute the entropy $E(S)$ of the set $S$
2. $\mathrm{IF} \mathrm{E}(\mathrm{S})=0$
3. The current set is "clean" and therefore a leaf in our tree
4. IF $\mathrm{E}(\mathrm{S})>0$
5. Compute the information gain of each attribute Gain(S, A)
6. The attribute $A$ with the highest information gain becomes the root
7. Divide the set S into subsets $\mathrm{S}_{\mathrm{i}}$ according to the values of A

Test the model on the test set $T$

## Information gain

number of examples in the subset $S_{v}$
(probability of the branch)
set $\mathrm{S} \quad$ attribute A
$\operatorname{Gain}(S, A)=E(S)-\sum_{v \in \operatorname{Values}(A)} \frac{\left|S_{v}\right|}{|S|} \cdot E\left(S_{v}\right)$
number of examples in set $S$

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## Entropy

$$
E(S)=-\sum_{c=1}^{N} p_{c} \cdot \log _{2} p_{c}
$$

- Calculate the following entropies:
$E(0,1)=$
$E(1 / 2,1 / 2)=$
$E(1 / 4,3 / 4)=$
$E(1 / 7,6 / 7)=$
$E(6 / 7,1 / 7)=$
$E(0.1,0.9)=$
$E(0.001,0.999)=$


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## Entropy

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$$

- Calculate the following entropies:
$E(0,1)=0$
$E(1 / 2,1 / 2)=1$
$E(1 / 4,3 / 4)=0.81$
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$E(0.001,0.999)=0.01$
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## Entropy and information gain

| probability of class 1 | probability of class 2 | entropy $\mathrm{E}\left(\mathrm{p}_{1}, \mathrm{p}_{2}\right)=$ |
| :---: | :---: | :---: |
| $\mathrm{p}_{1}$ | $\mathrm{p}_{2}=1$ - $\mathrm{p}_{1}$ | -p, ${ }^{*} \log _{2}\left(p_{1}\right)-p_{2}{ }^{*} \log _{2}\left(p_{2}\right)$ |
| 0 | 1 | 0.00 |
| 0.05 | 0.95 | 0.29 |
| 0.10 | 0.90 | 0.47 |
| 0.15 | 0.85 | 0.61 |
| 0.20 | 0.80 | 0.72 |
| 0.25 | 0.75 | 0.81 |
| 0.30 | 0.70 | 0.88 |
| 0.35 | 0.65 | 0.93 |
| 0.40 | 0.60 | 0.97 |
| 0.45 | 0.55 | 0.99 |
| 0.50 | 0.50 | 1.00 |
| 0.55 | 0.45 | 0.99 |
| 0.60 | 0.40 | 0.97 |
| 0.65 | 0.35 | 0.93 |
| 0.70 | 0.30 | 0.88 at |
| 0.75 | 0.25 | 0.81 |
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| 0.85 | 0.15 | 0.61 |
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| 1 | 0 | 0.00 |
| Mipe |  |  |


 attribut A

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Test the model on the test set T

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## Data Mining and Knowledge Discovery Practice notes: Decision trees

## Confusion matrix

|  | Predicted positive | Predicted negative |
| :---: | :---: | :---: |
| Actual positive | TP | FN |
| Actual negative | FP | TN |

- Confusion matrix is a matrix showing actual and predicted classifications
- Classification measures can be calculated from it, like classification accuracy
= \#(correctly classified examples) / \#(all examples) $=(T P+T N) /(T P+T N+F P+F N)$


## Discussion

- How much is the information gain for the "attribute" Person? How would it perform on the test set?
- How do we compute entropy for a target variable that has three values? Lenses $=$ \{hard=4, soft=5, none=13\}
- What would be the classification accuracy of our decision tree if we pruned it at the node Astigmatic?
- What are the stopping criteria for building a decision tree?
- How would you compute the information gain for a numeric attribute?


Evaluating decision tree accuracy

| Person | Age | Prescription | Astigmatic | Tear_Rate | Lenses |
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|  |  |  |  |  |  |
|  |  |  | Predicted positive |  | Predicted negative |
|  |  |  | Actual positive | TP=3 | $\mathrm{FN}=0$ |
|  |  |  | Actual negative | $\mathrm{FP}=2$ | TN=2 |

## Discussion about decision trees

$\rightarrow$ - How much is the information gain for the "attribute" Person? How would it perform on the test set?

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## Data Mining and Knowledge Discovery Practice notes: Decision trees

Entropy $\{$ hard=4, soft=5, none $=13\}=$
$=E(4 / 22,5 / 22,13 / 22)$
$=-\sum p_{1} * \log _{2} p_{i}$
$=-4 / 22 * \log _{2} 4 / 22-5 / 22 * \log _{2} 5 / 22-13 / 22 * \log _{2} 13 / 22$
$=1.38$

## Discussion about decision trees

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These two trees are equivalent


Classification accuracy of the pruned tree


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## Data Mining and Knowledge Discovery Practice notes: Decision trees

Stopping criteria for building a decision tree

- ID3
- "Pure" nodes (entropy =0)
- Out of attributes
- J48 (C4.5)
- Minimum number of instances in a leaf constraint



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## Information gain of a numeric attribute



## Data Mining and Knowledge Discovery Practice notes: Decision trees




## Decision trees

- Many possible decision trees

$$
\sum_{i=0}^{k} 2^{i}(k-i)=-k+2^{k+1}-2
$$

- $k$ is the number of binary attributes
- Heuristic search with information gain
- Information gain is short-sighted

| Trees are shortsighted (1) |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| A | B | C | A xor B | - Three attributes: |
| 1 | 1 | 0 | 0 | A, B and C |
| 0 | 0 | 1 | 0 | - Target variable is a logical |
| 1 | 0 | 0 | 1 | combination attributes A and B |
| 0 | 0 | 0 | 0 | class $=$ A xor B |
| 0 | 1 | 0 | 1 | - Attribute C is random w.r.t. the |
| 1 | 1 | 1 | 0 | target variable |
| 1 | 0 | 1 | 1 |  |
| 0 | 0 | 1 | 0 |  |
| 0 | 1 | 0 | 1 |  |
| 0 | 1 | 0 | 1 |  |
| 1 | 0 | 1 | 1 |  |
| 1 | 1 | 1 | 0 |  |
|  |  |  |  |  |




Overcoming shortsightedness of decision trees

- Random forests
(Breinmann \& Cutler, 2001)
- A random forest is a set of decision trees
- Each tree is induced from a bootstrap sample of examples
- For each node of the tree, select among a subset of attributes
- All the trees vote for the classification
- See also ensamble learning
- ReliefF for attribute estimation
(Kononenko el al., 1997)


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